

Simulating the formation of Supermassive Stars and their Binaries

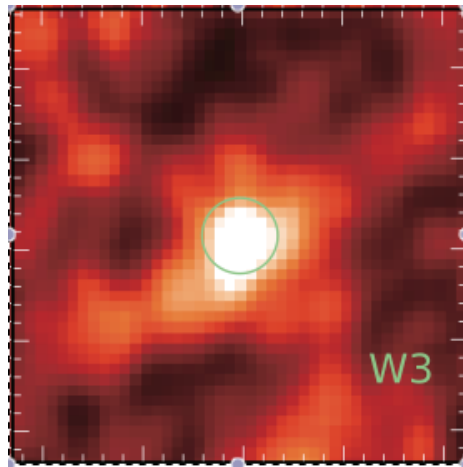
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+ Sunmyon Chon (Univ. of Tokyo),
Naoki Yoshida (Univ. of Tokyo), Shingo Hirano (Texas) et al.

Ref) Chon et al. (2016) ApJ; (2017) in prep.

The first SMBHs?

A number (~ 10) of very bright QSOs have been found beyond redshift 6



+ $M_{\text{BH}} \sim 2 \times 10^9 M_{\odot}$ @ $z = 7.085$
(Mortlock et al. 2011, Nature)

← + $M_{\text{BH}} \sim 1.2 \times 10^{10} M_{\odot}$ @ $z = 6.3$
(Wu et al. 2015, Nature):

Age of the universe @ $z \sim 7$: 0.77 Gyr. Get them quickly before this

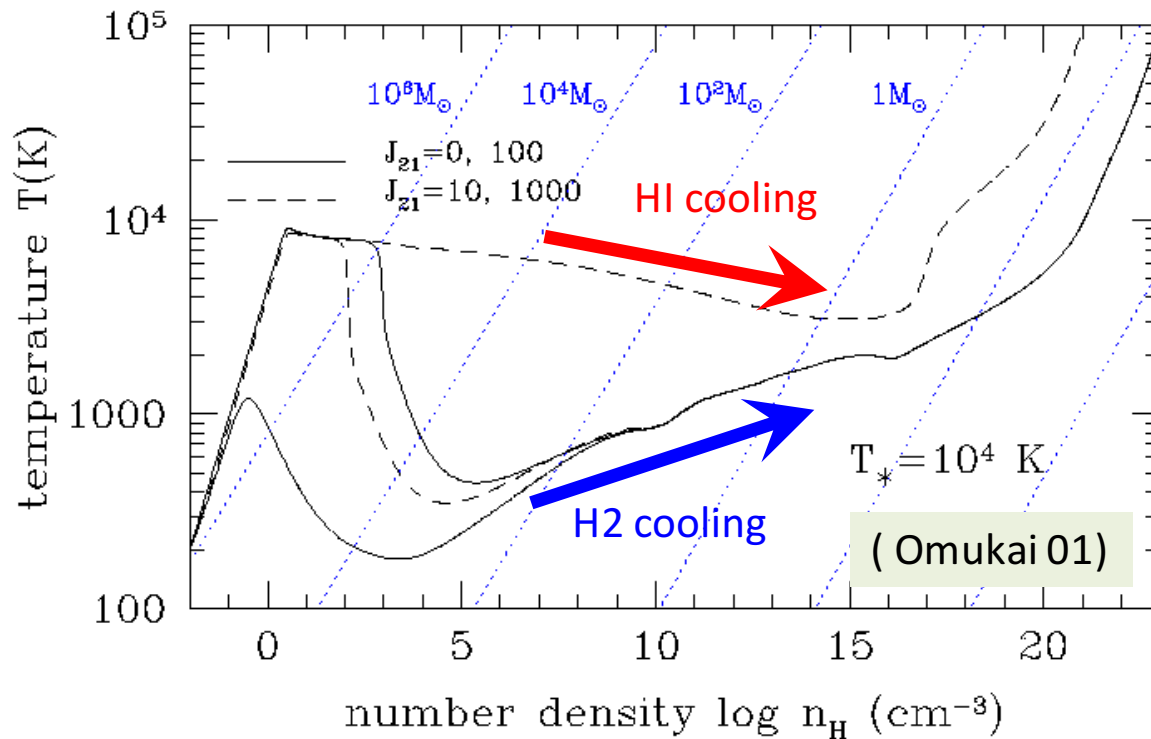
If a Pop III remnant BH ($\sim 100 M_{\odot}$) grows via Eddington accretion...

$$t_{\text{grow}} = 0.05 \log \left(\frac{10^9 M_{\odot}}{10^2 M_{\odot}} \right) \simeq 0.8 \text{ Gyr}$$

But 100% of the duty cycle is needed (feedback prohibits this)

Supermassive ($\sim 10^5 M_\odot$) Stars?

Direct Collapse (DC):
a special case of Pop III star formation



① cloud exposed by strong UV radiation from nearby galaxy (destroying H_2 molecules)

② nearly isothermal collapse via H atomic cooling with higher T

③ very rapid accretion ($> 0.1 M_\odot/yr$) onto the protostar

$$\dot{M} \sim \frac{M_J}{t_{ff}} = \frac{c_s^3}{G} \propto T^{1.5}$$

④ collapse of supermassive star via GR instability $\rightarrow 10^5 M_\odot$ BH

Key Questions

+ Is this really possible in a full cosmological context?

✂ People normally study the DC scenario with artificial setting:
put a strong UV radiation field *by hand* with an arbitrary
H atomic-cooling halo...

BUT nobody knows if such situations are realized or not.
Environments which allows the DC should not be normal...

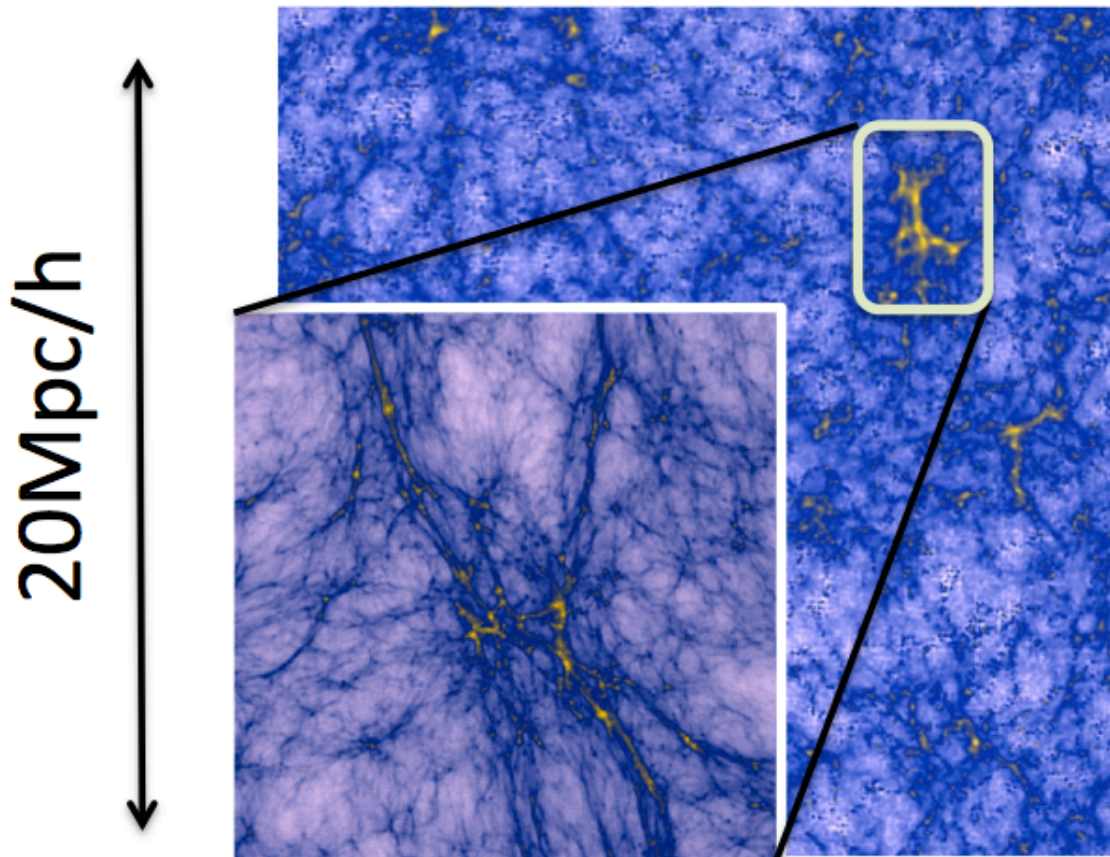
+ What kind of star(s) emerge after the evolution considering
such environmental effects?

Answer the above with direct cosmological simulations

Look for potential sites of DC

3 necessary conditions for the direct collapse

- + Nearby strong UV source to destroy H₂ molecules
- + Halo is massive enough to turn on H atomic cooling
- + Zero (or very low) metallicity



Locate DC candidate clouds
in cosmological simulations;

N-body

+

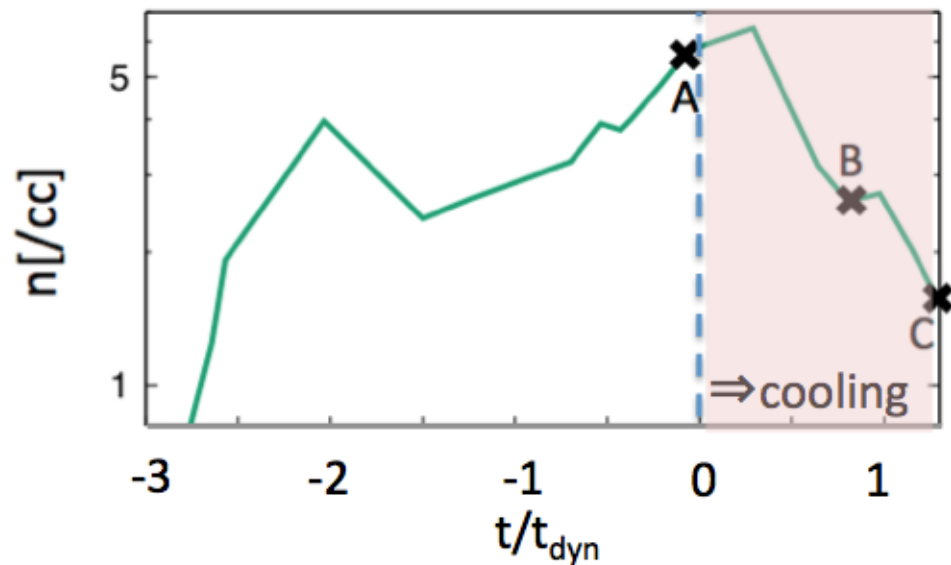
star/galaxy formation
semi-analytic models



~ 50 potential sites of DC

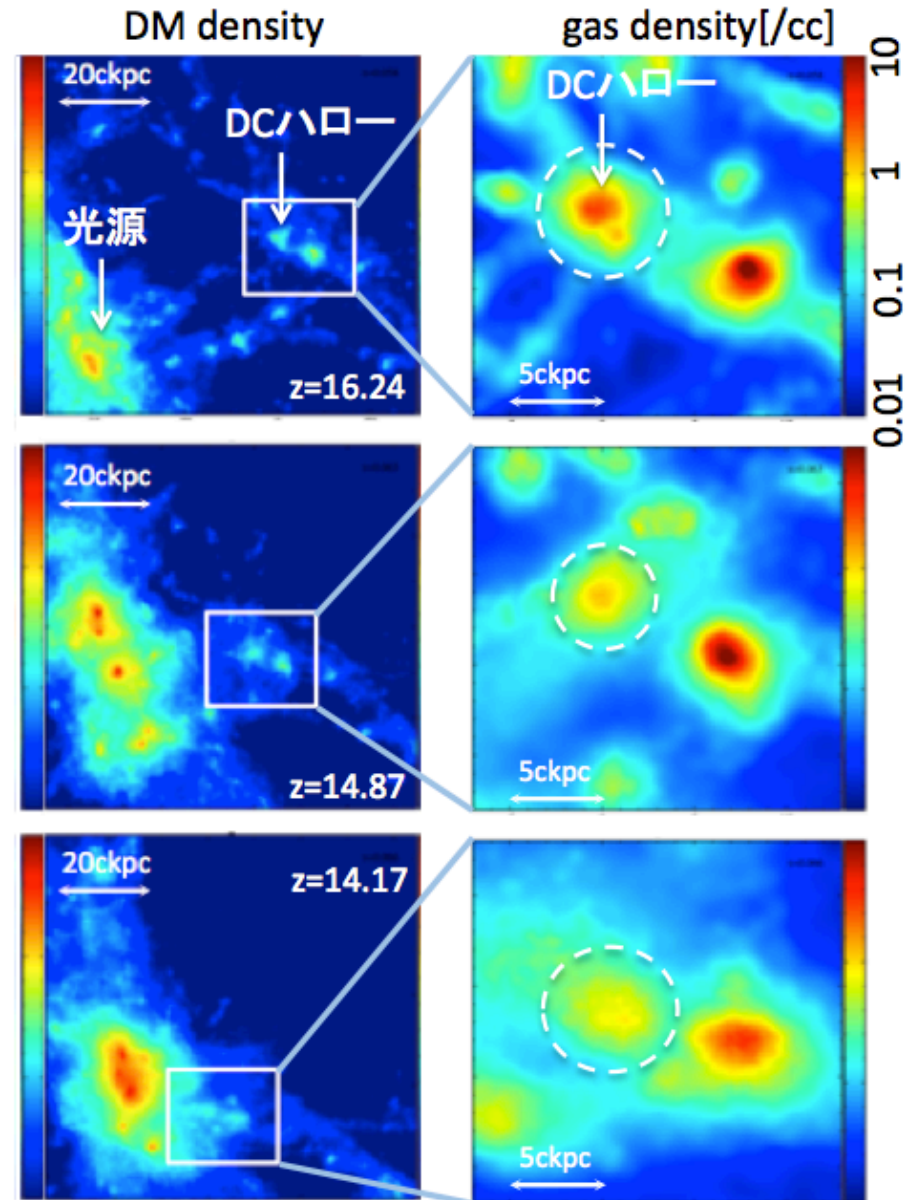
DC prevented by tidal effect

Follow the evolution of each cloud with N-body+SPH simulations



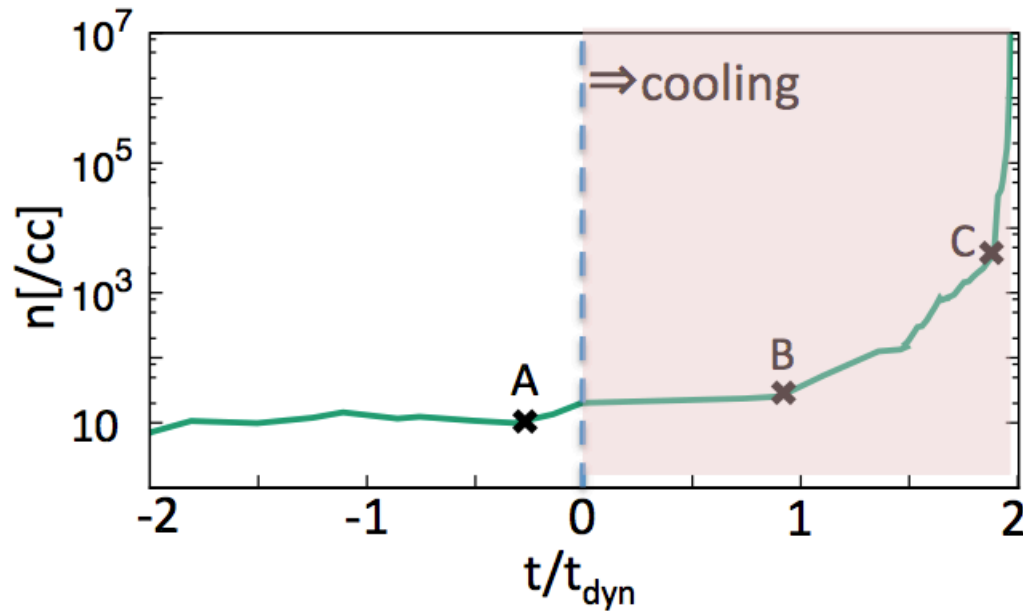
Density actually turns to decrease at some point in 40/42 cases.

Because of the strong tidal field created by nearby massive halos that have UV-emitting galaxies

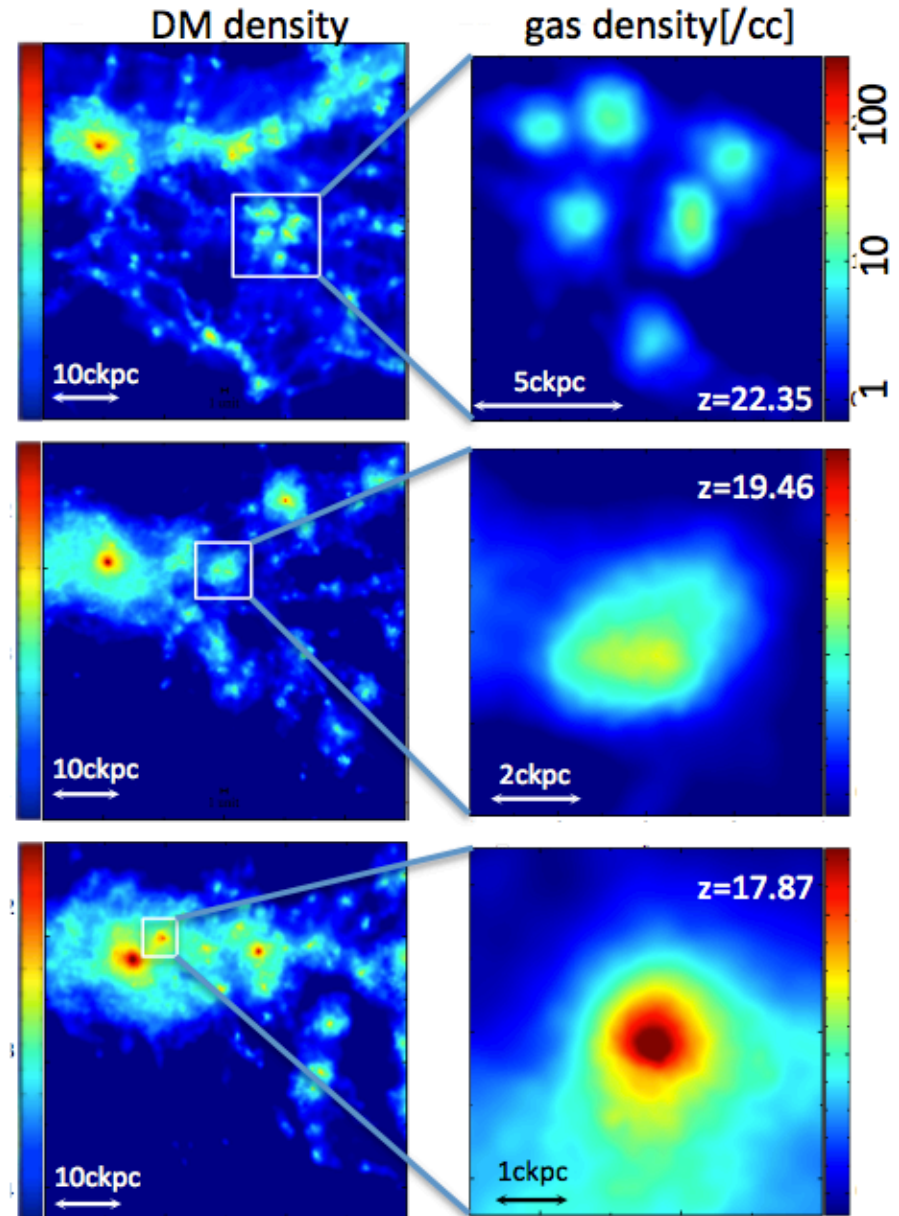


Collapse aided by halo mergers

But collapse does occur for 2/42 cases, where the density continues to increase.



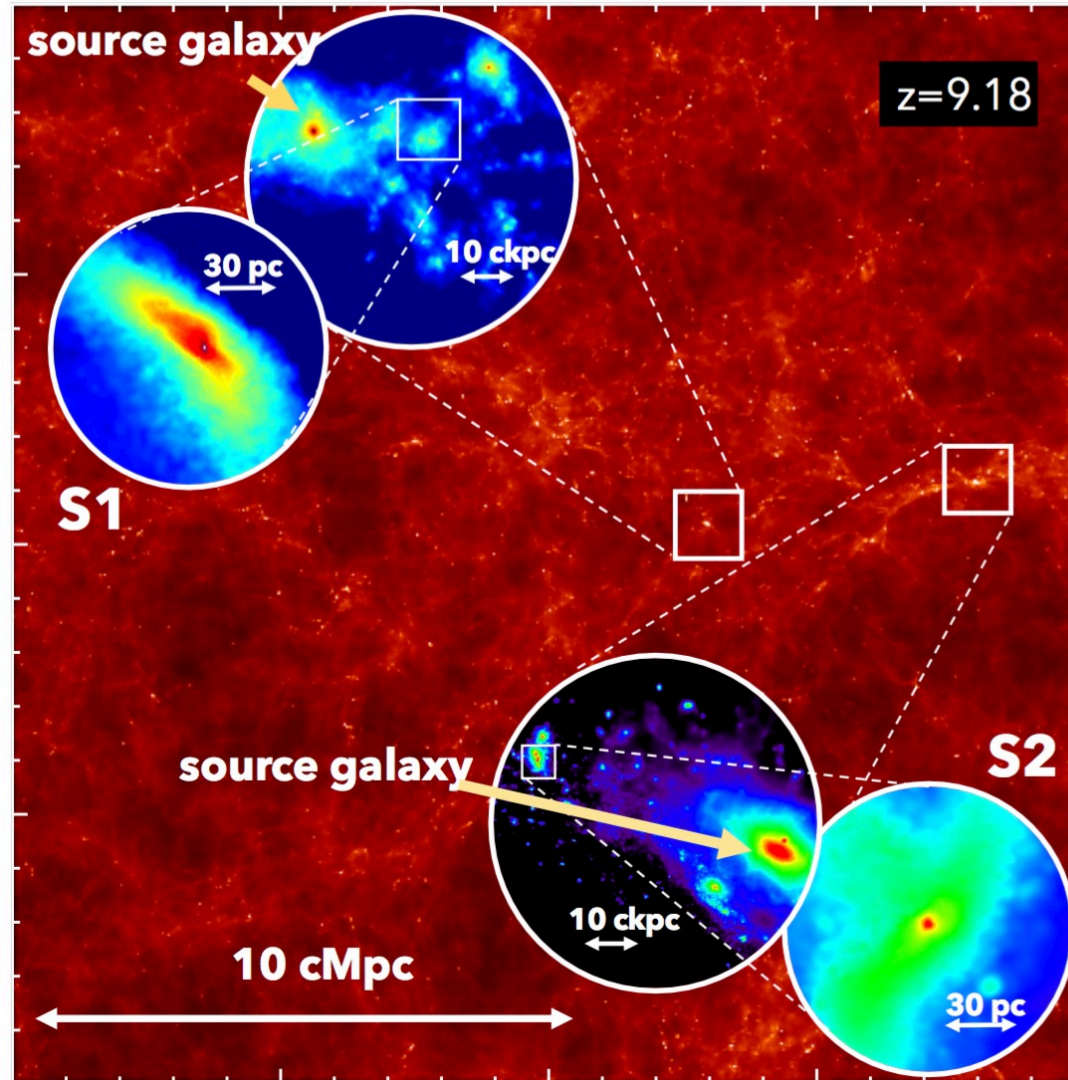
The rapid halo mergers carry a large amount of gas toward the cloud center, which accelerates the collapse.



Collapse with 2 different clouds

Different strength of the tidal field results in different cloud morphology

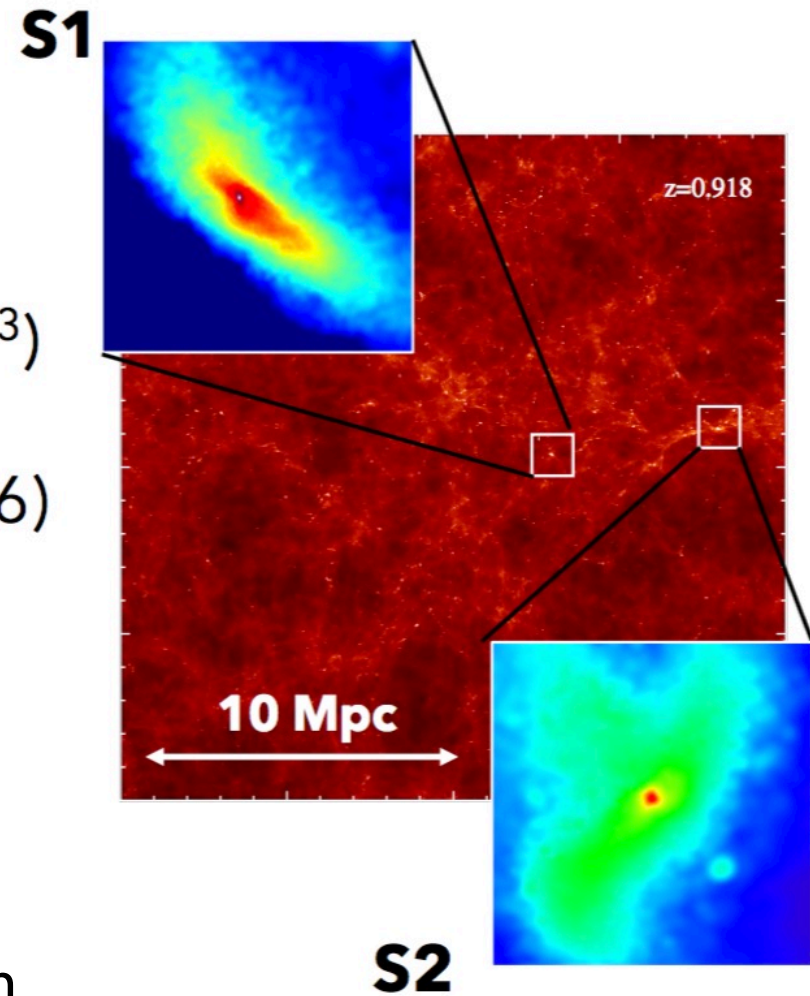
“filamentary”
case
(strong
tidal field)



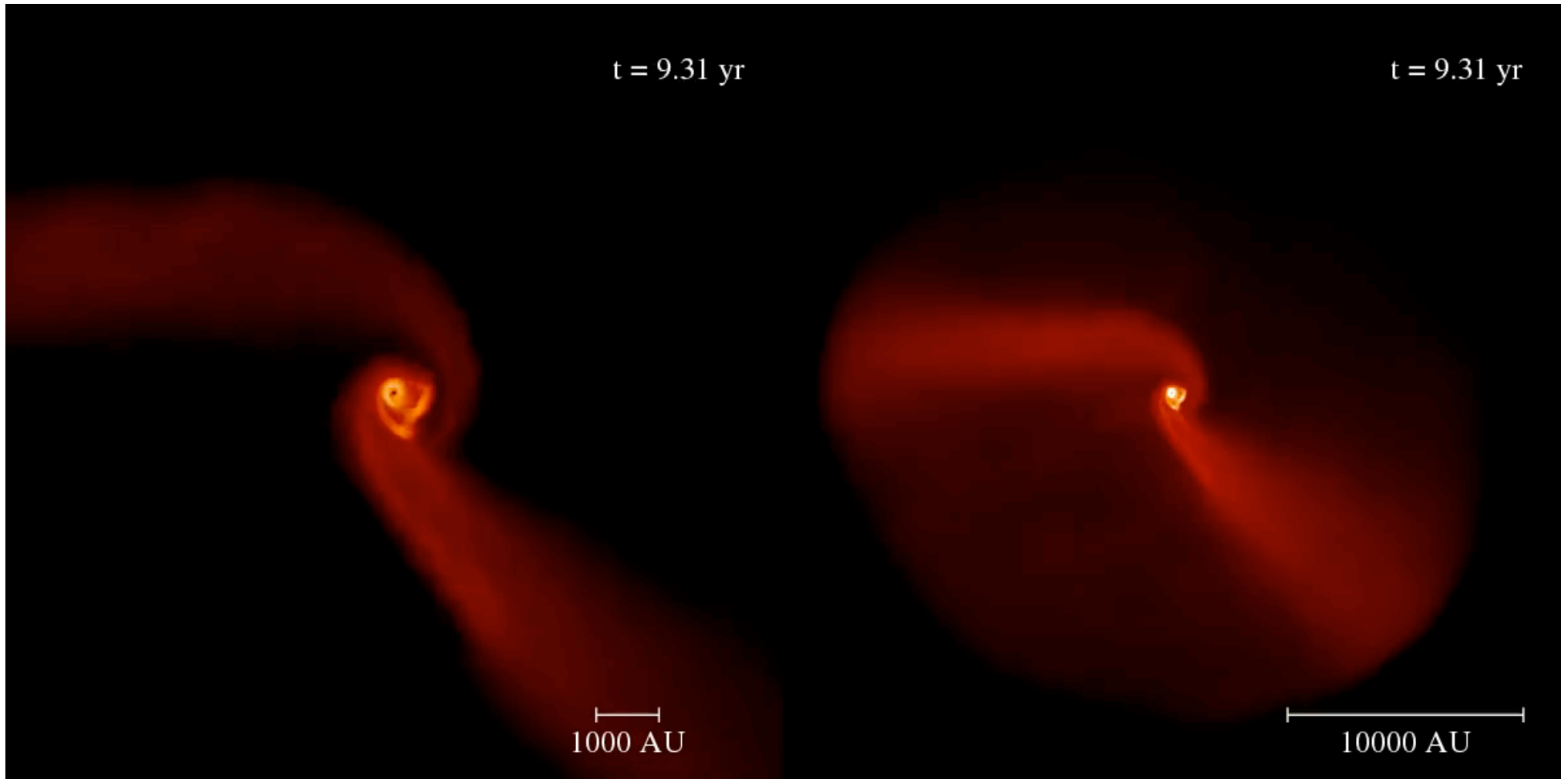
“spherical”
case
(weak
tidal field)

Follow next accretion stage

- Gadget3 (SPH + N-body)
- Primordial chemistry
- Multiple sink w/ mergers
(created at $n > 10^{14} \text{ cm}^{-3}$)
- Sink radius = 20 AU
- UV feedback from sinks (Susa, 2006)
- Luminosity of the sink
→ fitting of Hosokawa+2012
- Optically thin Ly α cooling
- Initial Condition
→ taken from cosmological simulation



Multiples w/ filamentary cloud



The filamentary cloud easily fragments via gravitational instability, which produce multiple star-disk systems \rightarrow cluster of very massive stars (w/ some binaries)

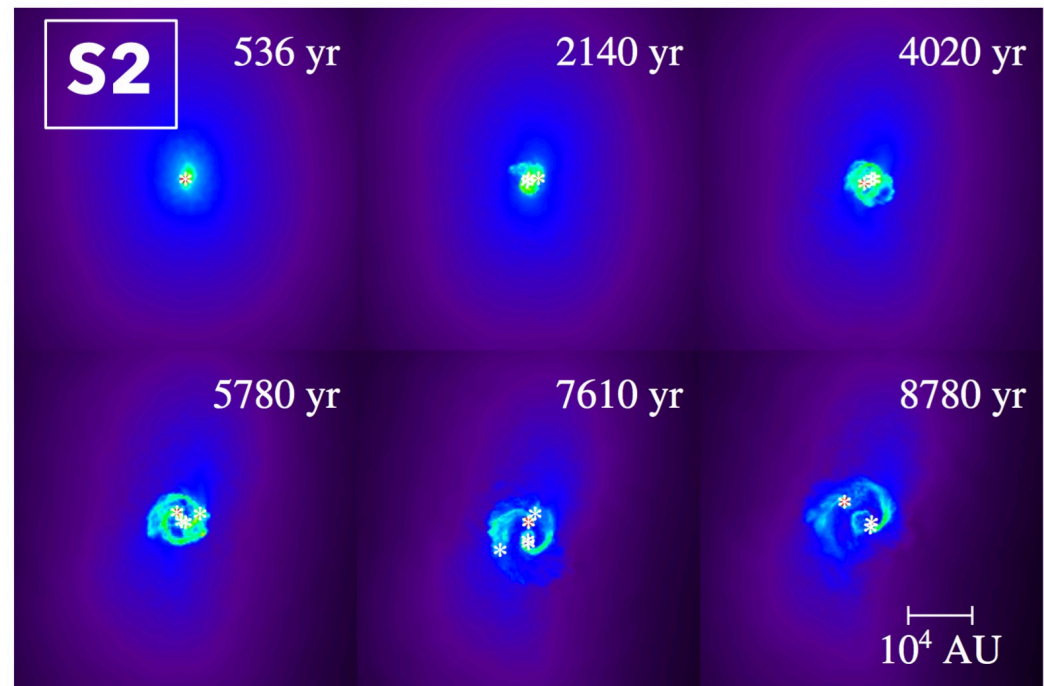
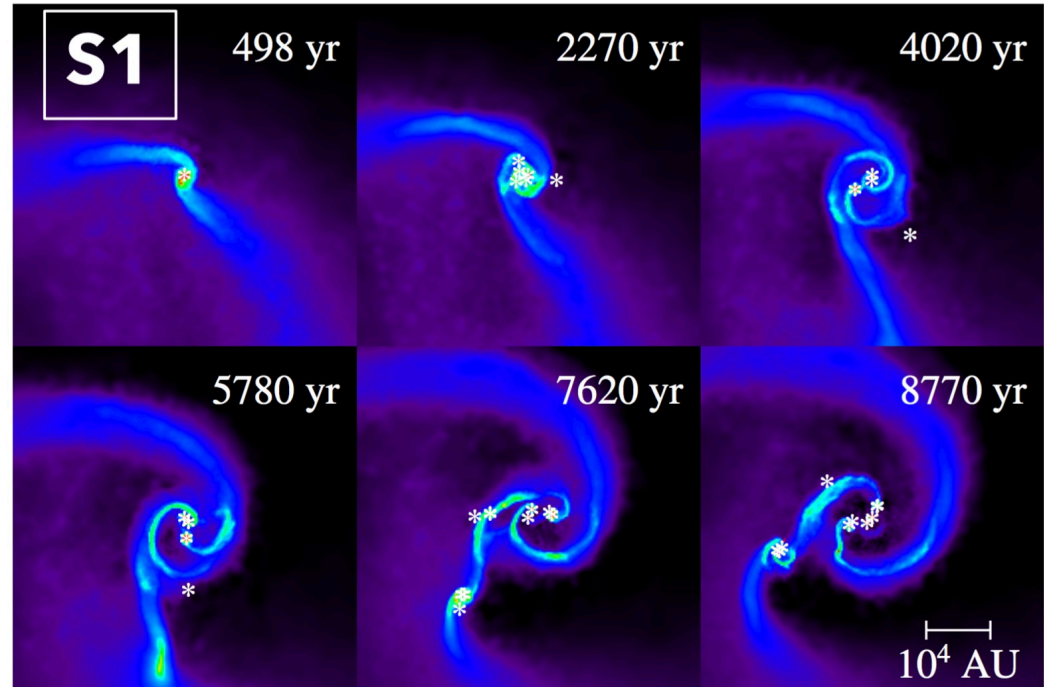
“Filamentary” Cloud

Multiple, large
Star-disk system

V.S.

“Spherical” Cloud

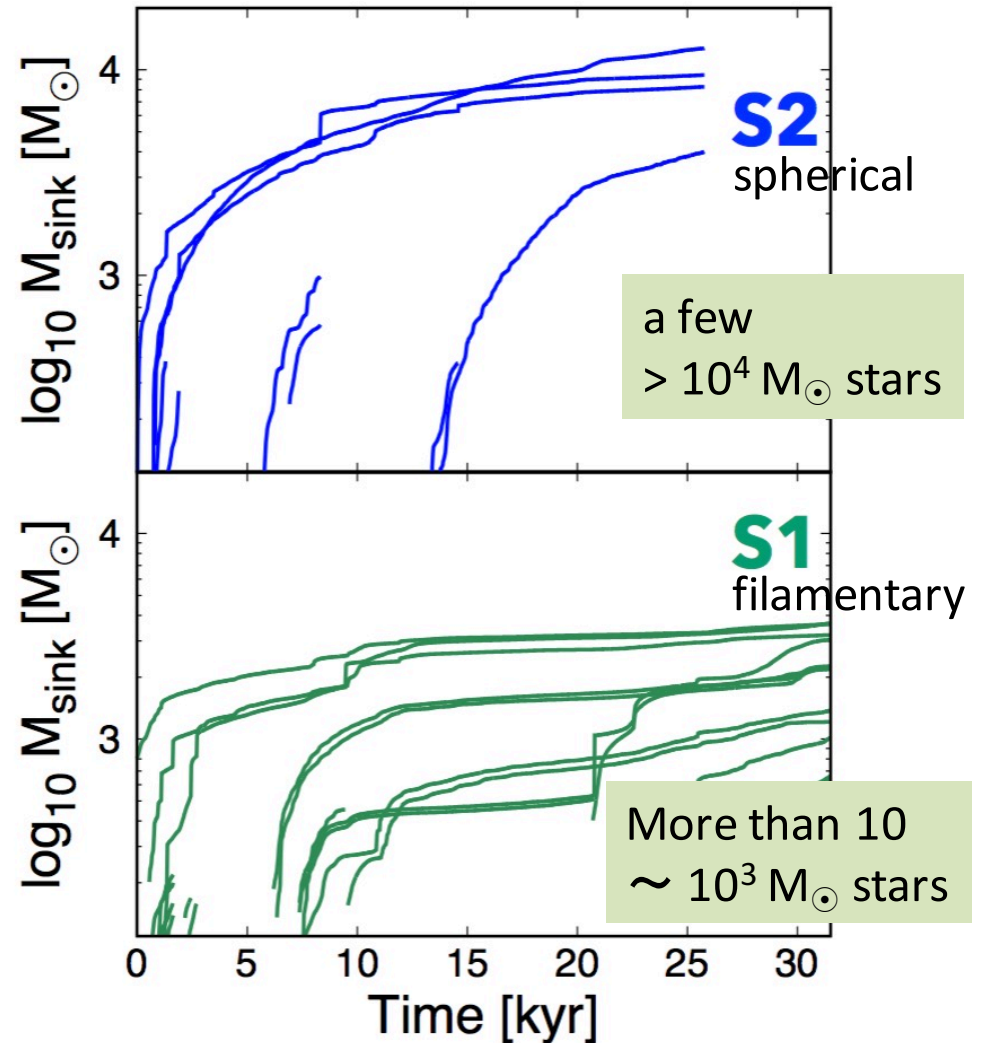
Single, compact
Star-disk system



Mass Evolution, and Binaries

Binary in the simulation

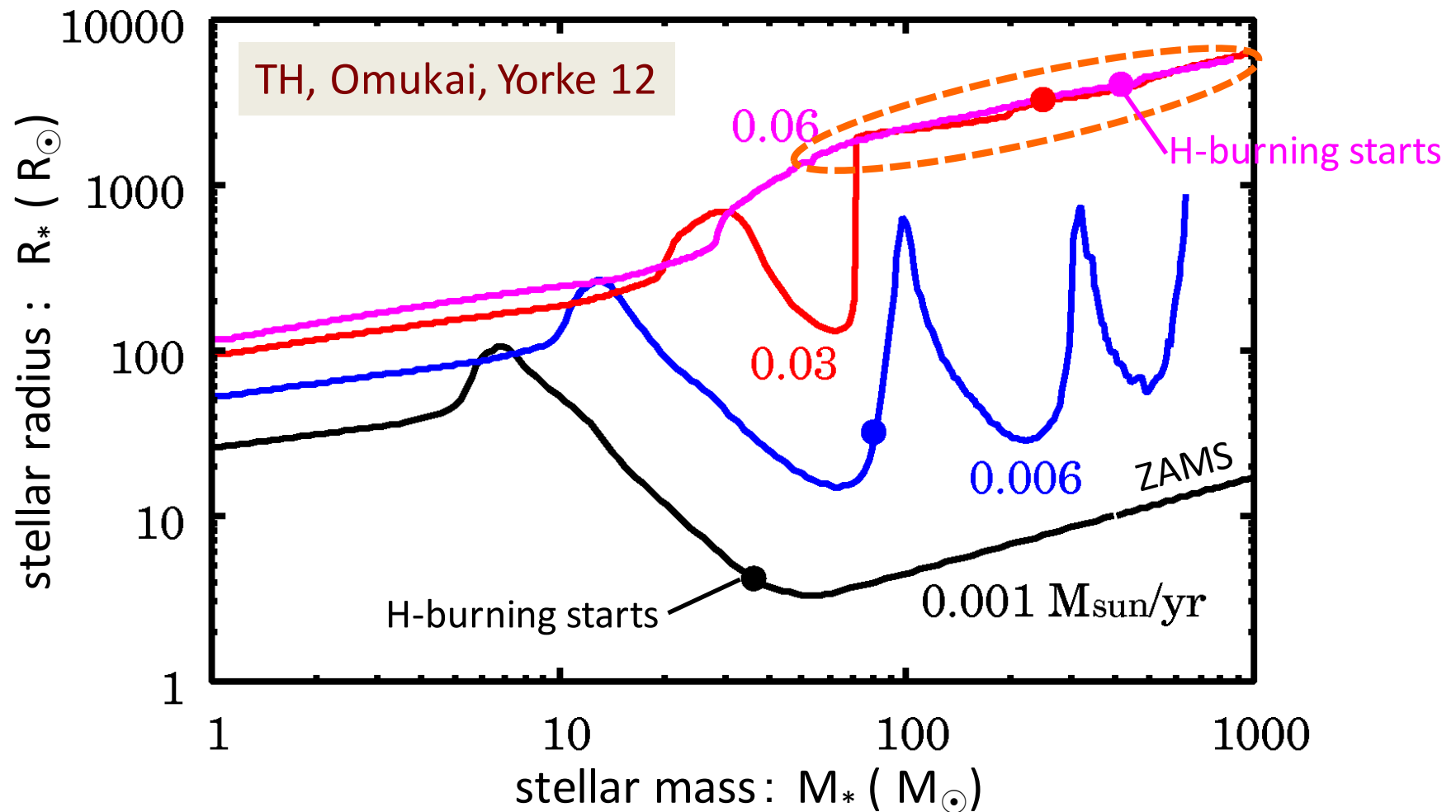
	ID	Mass [M_{\odot}]	
S2	0 2	9276.63	8102.17
	2 8	8102.17	3564.67
S1	0 1	3266.96	2877.49
	0 2	3266.96	3178.68
	7 10	15.3697	1780.07
	10 11	1780.07	1698.32
	10 12	1780.07	939.39
	10 16	1780.07	869.668
	10 18	1780.07	472.122
	11 16	1698.32	869.668
	14 17	1750.76	1652.44
	16 18	869.668	472.122



But in both cases, the minimum binary separation is $\sim 100\text{AU}$

✂ we assume that the stars merge with the smaller separation because...

“Supergiant Protostar”



- + This is the reason why the UV feedback does not stop the stellar mass growth until the stellar mass exceeds $1000M_\odot$
- + “common-envelope”-like evolution may occur in the protostellar phase...
← future studies needed

Summary

Formation of supermassive stars and their binaries
in a full cosmological context, with direct numerical simulations

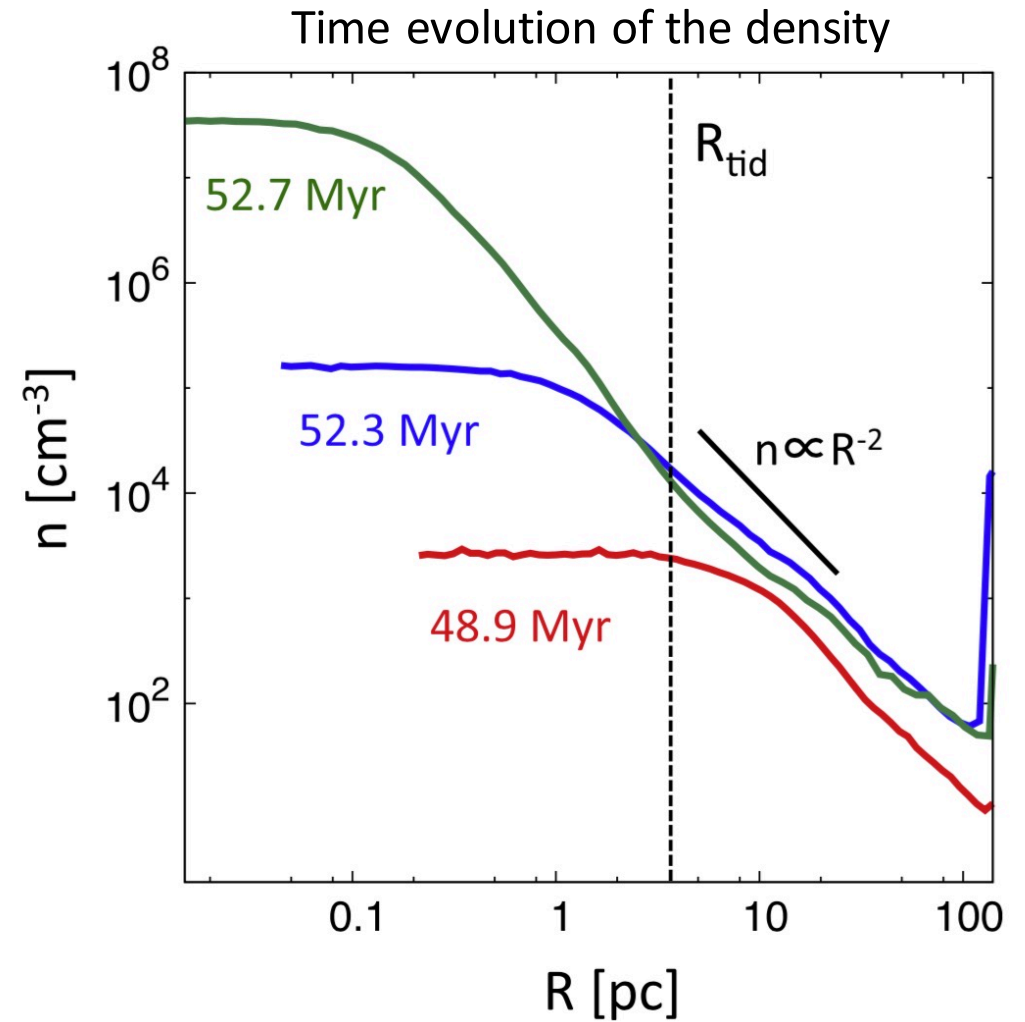
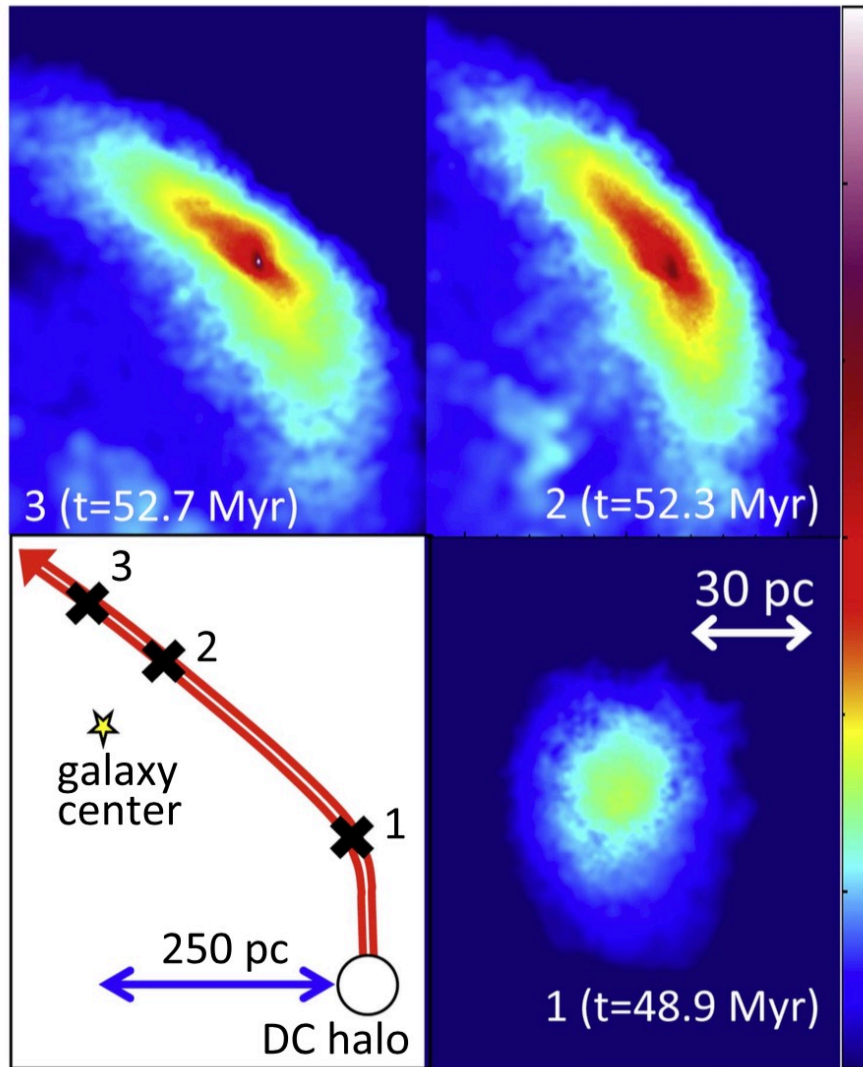
+ Environmental effects (e.g., tidal field) are obviously important

Strong tidal force stretches the cloud to make it filamentary,
causing the gravitational fragmentation

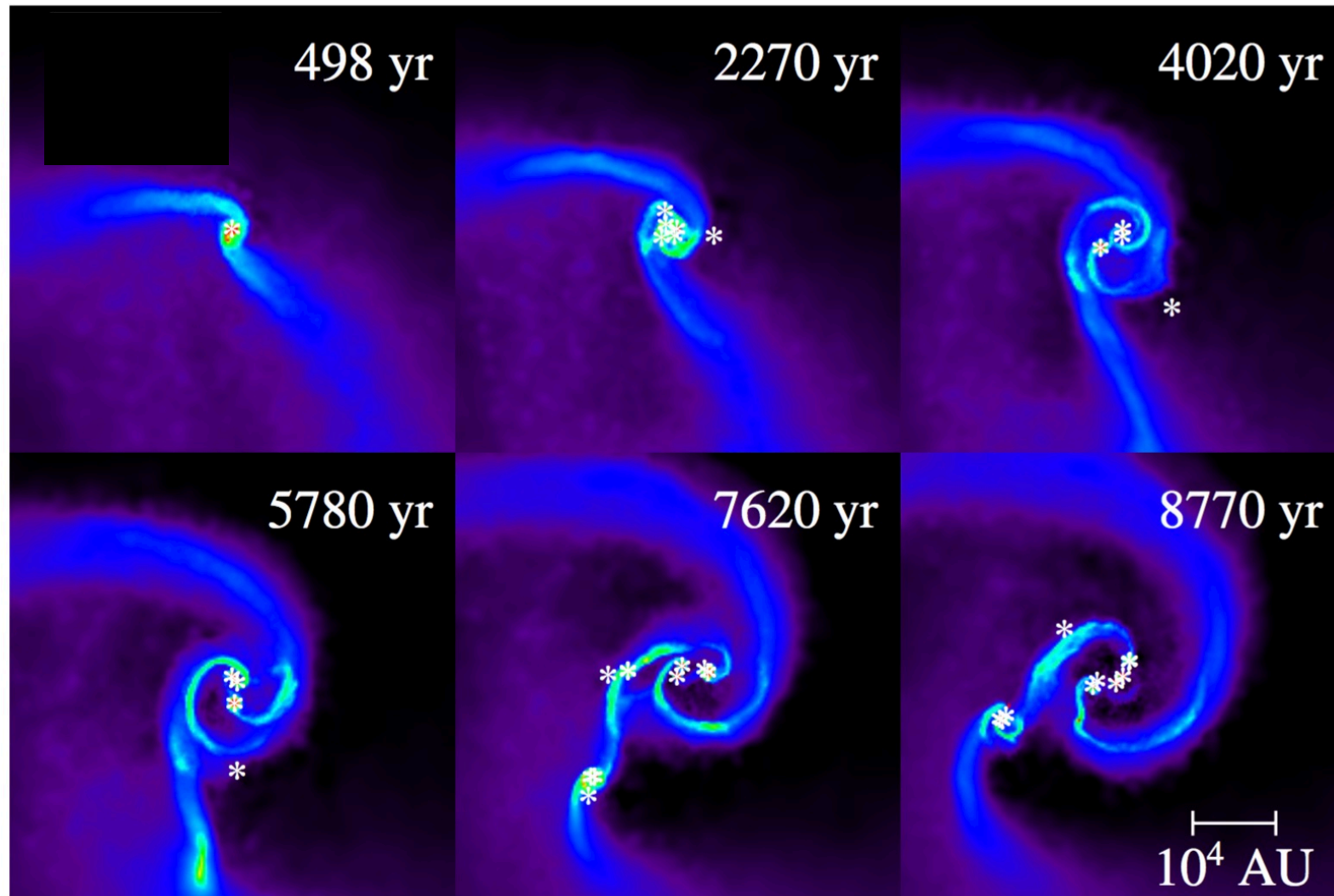
+ a number of massive binaries

Regarding tightest massive binaries, the protostellar evolution
becomes critical; “common-envelope”-like evolution ?

Additional pages

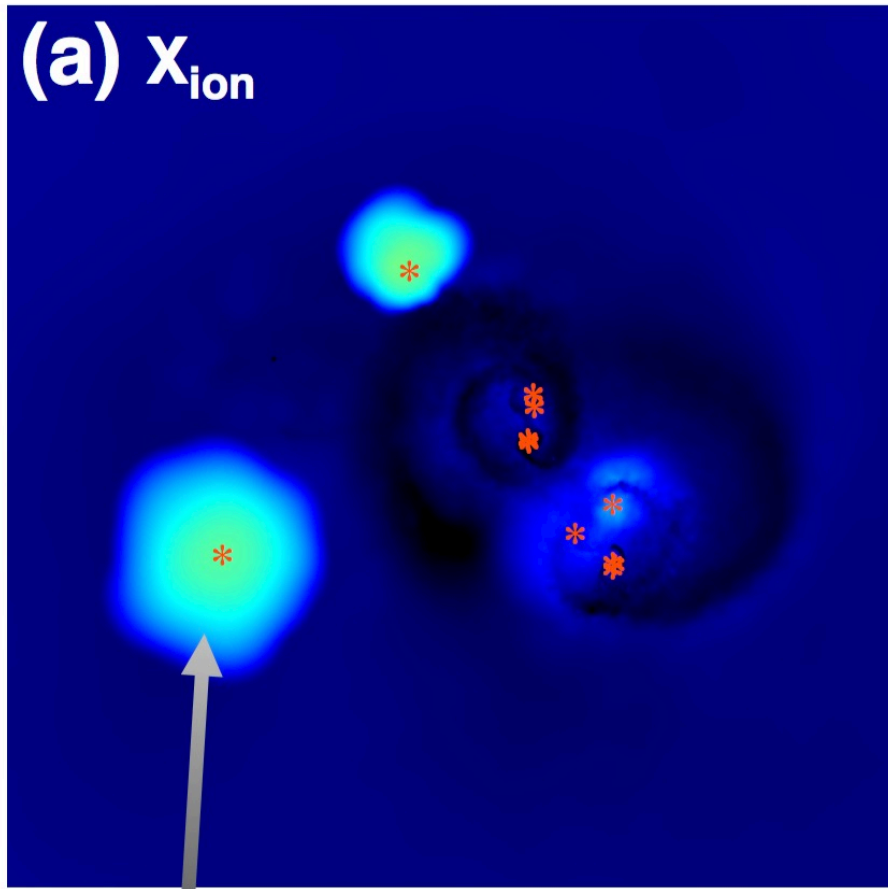


Gravitational collapse proceeds, but the cloud is largely stretched by the strong tidal force



~ 10 stars with $\sim 1000M_{\odot}$ form in 3×10^4 years,
and some of them are in binary systems
(minimum separation ~ 100 AU)

Emergence of HII regions



HII region

